

DEPARTMENT 9 JUNIOR DOG



Co-Superintendents – Lisa Gray and Heidi Heiring
All dogs must have distemper and rabies shots

MEMBERS ENROLLED IN DOG CAN ALSO EXHIBIT ITEMS LISTED IN DEPARTMENT 10 (these are non-animal items)

In order to show at the fair: All exhibitors showing a dog must turn in a completed Animal ID & Vet Check Information Form (found in the back of the Exhibitor Guide and Premium List book) along with a copy of the most recent shot records to the Dog Project Superintendent. Also, exhibitor must complete all the registration paperwork for the dog project. All dog project competitors must attend a minimum of three (3) classes to pass a safety check in order to receive their class placement with a dog project instructor in order to exhibit at the fair by June 30. Project members must attend a minimum of two (2) Quizbowl classes as an educational requirement.

All agility and/or showmanship exhibitors whose dogs have not received a qualifying score in Novice obedience must be enrolled in obedience and attend a minimum of 3 obedience classes to participate in agility and/or showmanship. If an exhibitor feels they can pass the Novice obedience test, they can be judged by 2 different instructors and must receive a qualifying score from both in order to pass out of obedience.

Dog Participation Rules & Guidelines for all classes

1. The dog is in good health and is current on rabies & distemper shots. A Vet ID/Check Information form and shot records have been turned into the Dog Project Superintendent prior to the Fair.
2. It is required that the youth and dog successfully complete at least one year of dog obedience training before moving to agility. The handler and dog must demonstrate a successful sit/stay, down/stay and the ability to control the dog when stationary and moving on leash to a 4-H dog instructor for a year of obedience training acquired elsewhere to count. It is a parent's responsibility to contact an instructor or the superintendent to set up an appointment for evaluation. Dogs must continue to enroll in obedience in order to remain in agility and/or showmanship until the dog has received a qualifying score in Novice.
3. The dog must have the ability to be peacefully approached by other dogs and handlers. Dogs aggressive to other dogs or handlers may be asked to leave at the discretion of the trainers and dog project leaders.
4. Any breed or mixture of breeds and/or size of dog is allowed to compete.
5. Family members may share a dog, but there is a maximum number of four runs per dog per day.
6. The discretion of the instructor determines whether the dog/handler team is ready to exhibit at the next level or OFF leash.
7. The dog may not be pregnant or nursing puppies at the time of competition. Bitches in heat may not compete.
8. Dogs must be at least 12 months old to compete in agility. It is recommended that larger breeds be at least 18 months old as their growth plates in their bones are still developing until the average age of 14 months.
9. Dogs 18 months and younger and 7 years and older are encouraged to jump at least one height lower than their measured jump height.

Class Jump Heights:

- 4" – for dogs up to 10 inches at the shoulder
- 8" – for dogs 10 - 14 inches at the shoulder
- 12" – for dogs 14 -18 inches at the shoulder
- 16" – for dogs greater than 18 inches at the shoulder

Premiums:

1st \$4.50 2nd \$3.50 3rd \$2.50 4th \$1.50

CLASS A – PRE NOVICE

Member's Grade

3-5 6-13

Item No. Item No.

1 2

Beginners Pre-Novice A – This is the first year exhibitors will begin training their dog. This class is for the circumstance in which neither the child or dog has received any training. Heel ON leash, figure 8 ON leash, sit for exam ON leash, recall ON leash (no finish), sit/stay ON leash (45 seconds)

3 4

Beginners Pre-Novice B – Handler or dog that has previously trained in a Beginner Pre-Novice A and not received a qualifying score. Heel ON leash, figure 8 ON leash, sit for exam ON leash, recall ON leash (no finish), sit/stay ON leash (45 seconds)

5 6

Pre-Novice A – Handler and dog combination that has never previously trained in Pre-Novice or outside facility. All ON leash. Stand for examination, heel, figure 8, recall, long sit (1 min.), long down (1 min).

7 8

Pre-Novice B – Handler or a dog that has previously trained in a Pre-Novice A class, or outside facility, and not received a qualifying score. All ON leash – Stand for examination, heel, figure 8, recall, long sit (1 min.), long down (1 min).

Class B – OBEDIENCE – All Dog Project exhibitors in grade 3-13

Item No.

1. **Novice** – ON leash heel, figure 8, OFF leash heel, recall, stand for examination, long sit (1 min.), down (1 min.)
2. **Graduate Novice** - ON leash heel, Off leash heel, figure 8, stand for examination, drop on recall, long sit (3 min.) and down (5 min.)
3. **Pre-Open** – OFF leash heel, figure 8, drop on recall, retrieve on flat, broad jump, long sit (3 min.) and down (5 min.)
4. **Open** – OFF leash heel, figure 8, drop on recall, retrieve on flat, retrieve over high jump, broad jump, long sit (3 min.) and down (5 min.)
5. **Pre-Utility** – OFF leash signal exercise, retrieve over high jump, directed retrieve, directed jumping, high jump only and moving stand.
6. **Utility** - OFF leash signal exercise, scent discrimination (leather & metal), directed retrieve, directed jumping and moving stand.

Class C – OBEDIENCE – OTHER All Dog Project exhibitors in grades 3-13

Item No.

1. **Brace** – One handler & two dogs. ON leash heel, figure 8, stand for examination. OFF leash heel, recall, long sit (1 min.), long down (1 min.).
2. **Team Pre-Novice** – Four team members plus one alternate. ON leash heel, figure 8, stand for examination, recall, long sit (1 min.), long down (1 min.).
3. **Team Novice** – Four team members plus one alternate. ON Leash heel, figure 8, stand for examination. OFF leash heel, recall, long sit (1 min.), long down (1 min.).

Premiums: 1st \$3.00 2nd \$2.50 3rd \$2.00 4th \$1.50

Class D – SHOWMANSHIP

Judged on the skill of the exhibitor in handling, grooming & conditioning the dog. Conformation of dog will not be considered.

Item No.

1. Junior, grade 3-6

2. Intermediate, grades 7-9
3. Senior, grades 10-13

Class E – COSTUME CONTEST (Ribbons & trophy, no premiums)

Judging takes place at Fair before Agility Show and is based on most original and most fitting costume for both the dog and the handler. Audience votes for favorite.

Item No.

1. Costume Contest, All project members in grades 3-13

Premiums (Classes F, G):

1st \$4.50 2nd \$3.50 3rd \$2.50 4th \$1.50

Class F – DOG AGILITY

Item No.

Standard Tunnelers

1. Standard Tunnelers – on leash
2. Standard Tunnelers – off leash

Jump / Tunnels / Tables (JTT) – Course obstacles and course time

3. Division A – on leash
4. Division A – off leash
5. Division B – on leash
6. Division B – off leash

Standard Agility

7. Division A – on leash
8. Division A – off leash
9. Division B – on leash
10. Division B – off leash

Advanced Agility

11. Advanced Tunnelers
12. Advanced Jumpers
13. Advanced Standard

Division A – In this division, neither the dog nor handler has previously achieved a qualifying score in 4-H agility or another agility venue. In addition, neither the handler nor the dog has previously achieved a title in another agility Venue.

Division B – This division is designed for those where either the dog or handler have achieved a qualifying score in 4-H agility or another venue OR for those situations where either the handler or the dog has earned an agility title in another venue. Receiving a qualifying score in either JTT or Standard means that the dog/handler team should be entered in Division B in both JTT and Standard in future competitions.

Standard Tunnelers – This is a tunnel only class. There will be up to 5 tunnels creating a course of 7 to 10 total obstacles. Course time will be 60 seconds (beyond 60 seconds, time penalties will be assessed).

JTT Agility Courses – Will consist of 7 – 10 obstacles with a course time of 60 seconds (beyond 60 seconds, time penalties will be assessed). The only pieces of equipment used are: jumps, a table and one or more tunnels. Each class has a division A/B and all 4 different heights.

Standard Agility Class Standard – Agility courses will consist of 10 to 15 obstacles with a course time of 75 seconds, (beyond 75 seconds, time penalties will be assessed). This class also includes jumps, tunnels and table. Added to the course are the contact obstacles; A-frame [maximum 4'6" at apex], dog walk, teeter and six weave poles will be added to the course containing jumps, tunnels and table.

Advanced Classes – Advanced – Classes are designed for more experienced 4-H handlers and will help to prepare them to compete in other venues if they choose. These classes must be performed off-leash. In these classes, there will be 16-20 obstacles, more complex course patterns and the course time will be 60 seconds.

Handlers may choose to enter advanced classes when they have achieved a qualifying score in 4-H agility or if they or their dog have earned a title in another agility venue. It is recommended that 4-H members consult their county 4-H Dog Agility Leader regarding their readiness before entering advanced classes. Handlers, who enter any of the advanced classes described below, may NOT enter JTT or Standard Agility or Standard Tunnelers.

Advanced Tunnelers – This will be a course that will only consist of tunnels. Up to 7 tunnels will be used to create a course of 12-15 obstacles and course time will be 60 seconds (beyond 60 seconds, time penalties will be assessed) as described in the scoring section of these guidelines.

Advanced Jumpers – In addition to single bar jumps, open tunnels and pause table, this class may include wing jumps, double and triple jumps, tire jump, the broad jump, panel jump, and twelve weave poles. There will be a maximum of 20 obstacles in this course and course time will be 75 seconds (beyond 75 seconds, time penalties will be assessed).

Advanced Standard – May include single, double and triple bar jumps, tire jump, wing jumps, broad jump, panel jump, and twelve weave poles, open and closed tunnels, a pause table, A-frame (maximum height 4' 6"), dog walk and teeter. There will be a maximum of 20 obstacles and course time will be 75 seconds (beyond 75 seconds, time penalties will be assessed).

Class G – RALLY (Exhibitors in grades 3-13)

For dog project exhibitors who have completed at least one year of obedience.

Item No.

1. **Novice** – All exercises are performed on leash with 10-15 stations to complete and no more than 5 stationary exercises. *Exhibitors at this level can clap their hands and pat their dogs through the course.
2. **Intermediate** – This is the second level of rally performed on-leash with 12-17 signs with a min. of 3 and a max. of 7 stationary signs. There is a min. of 3 advanced level signs in this class and no-jumps.
3. **Advanced** - This is the third level and includes more difficult exercises throughout the course. This is performed off-leash and includes 12-17 stations with no more than 7 stationary exercises. This level includes a jump and a call to front.
4. **Excellent** - This is the highest level of rally and most challenging. Exercises are performed off-leash except the honor exercise. There is a requirement of 15-20 stations with no more than 7 stationary exercises. Handlers are allowed to encourage their dogs verbally but no physical encouragement is allowed at this level. The excellent level exercises include backing the dog up three steps, while the dog stays in the heel position and a moving stand, while the handler walked around the dog

Class H – CRITTER HUNT (Prizes, no premiums)

The exhibitor and dog will work OFF leash together to have the dog locate 1 or 2 tubes containing a live critter (typically a rat). Tubes are hidden in or beside bales of straw. Decoy tubes are also hidden that have critter litter and are empty. The handler must call out "Rat" when they feel that the dog has indicated it has found the tube(s) with the critter. In addition, the dog must go through a straw bale tunnel and climb onto the bales with all 4 paws on the bales at one time. The timer will be stopped once all three requirements have been completed or the time limit is up. If the exhibitor runs out of time, an NQ score will be given rather than a timed score. **Critters are handled humanely and their safety is ensured with enclosure inside a perforated tube and the attention of a Critter Wrangler.

Item No.

1. **Instinct** – First year for exhibitor or dog. Three tubes; one with a critter, one with litter and one empty that are not hidden and laying in a row in plain sight. Time limit of 1 minute to find the

tube with the critter. The dog does NOT need to do a tunnel or climb.

2. **Pre-Novice** – First year exhibitor or dog. Child and/or instructor decides whether the dog is ready for Pre-Novice. 3 tubes (with critter, with litter, empty) are hidden in bales of straw. The dog MUST do a tunnel, a climb and find the critter tube. Time limit is 2 minutes.
3. **Novice** – Second & Third year for exhibitor and dog. 3 tubes (with critter, with litter, empty) are hidden in bales of straw. The dog MUST do a tunnel, a climb and find the critter tube. Time limit is 2 minutes. **May stay in Novice class up to 2 yrs.
4. **Open** - 4 tubes (2 with critters, 1 with litter, 1 empty) are hidden in bales of straw. The dog MUST do a tunnel, a climb and find both critter tubes. Time limit is 2 1/2 minutes.